## 5/19/2021

Vector-Valued Functions (13.1)

A vector-valued function is a function of a single variable that is in the form of a vector:  $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ 

Recall in 2D:

$$r(t) = \langle 3\cos t, 3\sin t \rangle$$

This function is a circle of radius 3.

They are equivalent to a set of parametric equations.

$$r(t) = \langle 3\cos t, \sin t, t \rangle$$

Elliptical helix.

The linear component marks the axis that the helix wraps around.

https://christopherchudzicki.github.io/MathBox-Demos/parametric curves 3D.html

Domain (and range) of vector-valued functions, and limits

Domain of a vector-value function: find the domain of every component separately, and then take the intersection to be the domain.

$$r(t) = \langle t^3, \ln(3-t), \sqrt{t} \rangle$$

$$x = t^3$$
,  $y = \ln(3 - t)$ ,  $z = \sqrt{t}$ 

Find the domain of x, y, and z: x has a domain of all real numbers, y has a domain of  $(-\infty, 3)$ , and z has a domain of  $[0, \infty)$ .

The domain of r(t) is [0,3).

Limits of vector-valued functions:

The limit will be a vector, and essentially you find this by finding the limit for each component of the vector.

$$\lim_{t \to c} r(t) = \langle \lim_{t \to c} f(t), \lim_{t \to c} g(t), \lim_{t \to c} h(t) \rangle$$

$$\lim_{t \to 0} \langle 1 + t^3, te^{-t}, \frac{\sin t}{t} \rangle = \langle 1, 0, 1 \rangle$$

Remind yourself to review parametrization of curves in 2D.

Parametrizing intersections of surfaces:

In general, when dealing with functions: you can replace x with t, and then then y component is just the function in terms of t.

$$x + y = 5y + z = 3$$
  
$$y = t, x = 5 - t, z = 3 - tr(t) = (5 - t, t, 3 - t)$$

Suppose I want to parametrize the intersection of the cylinder  $x^2 + y^2 = 1$ , and y + z = 2.

Let  $x = \cos t$ ,  $y = \sin t$ , substitute y = sint into the equation with z, and solve for z

$$r(t) = \langle \cos t, \sin t, 2 - \sin t \rangle$$

Parametric surfaces (16.6)

Parametrizing 3-variable surfaces (x,y,z) with just two variables (u,v), in a vector This is a way of working with surfaces that are not functions in (x,y,z), but are functions in (u,v).

$$\vec{r}(u,v) = \langle f(u,v), g(u,v), h(u,v) \rangle$$

A lot of the parametrizations will depend on relating things through cylindrical or spherical coordinates

When using cylindrical coordinates, the radius is typically fixed (so like polar), and then  $\theta$  is u, and z is v.

When using spherical coordinates, the radius  $\rho$  is treated as constant, and the  $\theta$  and  $\phi$  become u and v.

When you have something which is already a function of (x,y), then just let x=u, and y=v, and z=f(u,v).

Suppose you want to make the parametrization for  $f(x, y) = x^2 + 2y^2$ . Let x=u, y=v

$$r(u,v) = \langle u, v, u^2 + 2v^2 \rangle$$

Suppose I wanted to parametrize a sphere:  $x^2 + y^2 + z^2 = 16$ 

$$x = \rho \cos(\theta) \sin(\phi)$$
,  $y = \rho \sin(\theta) \sin(\phi)$ ,  $z = \rho \cos(\phi)$ 

 $r(u, v) = \langle 4\cos(u)\sin(v), 4\sin u\sin v, 4\cos v \rangle$ 

Suppose we want to parametrize the surface  $z = 2\sqrt{x^2 + y^2}$ .

$$x = rcos(\theta), y = rsin(\theta), z = z = 2\sqrt{r^2} = 2r$$
$$r = u, \theta = v$$

 $s(u,v) = \langle u \cos v, u \sin v, 2u \rangle$  $S(u,v) = \langle u, v, 2\sqrt{u^2 + v^2} \rangle \text{ (works because it's only the top half of the cone)}$ 

https://christopherchudzicki.github.io/MathBox-Demos/parametric surfaces 3D.html

Limits in 2 or more variables (handout on this).

$$\lim_{(x,y)\to(a,b)}f(x,y)=L$$

Must be path independent.

If the coordinate point (x,y) is within a small distance ( $\delta$ ) of (a,b), then the distance between f(x, y) and L is less than a small value ( $\varepsilon$ ).

(the distance is measured as the Euclidean distance  $d = \sqrt{(x-a)^2 + (y-b)^2}$ 

- 1. Can you substitute the values of (a,b) into the function.... If the function is defined at that point, you are basically done.
- If the function is not defined at that point, try simplifying: a) rationalizing, b) factor and cancel,
  c) doing a substitution (then it may be possible to do L'Hopital's—only works on functions of one variable)
- 3. May be able to do a change of variables: switch to polar or spherical coordinates
- 4. Choose a substitution for the "critical path" to test in the equation.

$$\lim_{(x,y)\to(1,2)} (5x^3 - x^2y^2) = 5 - 4 = 1$$
$$\lim_{(x,y)\to(1,0)} \ln\left(\frac{1+y^2}{x^2+xy}\right) = \ln\left(\frac{1}{1}\right) = 0$$

$$\lim_{(x,y)\to(0,0)} \left(\frac{x^4 - 4y^2}{x^2 + 2y^2}\right) = \lim_{y\to 0} -\frac{4y^2}{2y^2} = -2 = ?\lim_{x\to 0} \frac{x^4}{x^2} = \lim_{x\to 0} x^2 = 0$$

Could try x = 0 or y = 0

If two paths produce different values for the limit, then the limit does not exist (DNE)

$$\lim_{(x,y)\to(0,0)}\frac{x^2y}{x^3+y^3} = \lim_{x\to0}\frac{x^2(kx)}{x^3+k^3x^3} = \lim_{x\to0}\frac{kx^3}{x^3(1+k^3)} = \frac{k}{1+k^3} = DNE$$

The trick to selecting the "critical path" is  $x^3 = y^3 \rightarrow x = y$ Substitution I want to make is x = ky or y = kx

Another trick to switch to polar

$$\lim_{(x,y)\to(0,0)}\frac{xy}{x^2+y^2} = \lim_{r\to 0}\frac{r\cos(\theta)r\sin(\theta)}{r^2} = \cos(\theta)\sin(\theta) = DNE$$

For three variables, consider switching to spherical

$$\lim_{(x,y,z)\to(0,0,0)} \frac{xy+yz}{x^2+y^2+z^2} = \lim_{\rho\to 0} \frac{\rho\cos(\theta)\sin(\phi)\rho\sin(\theta)\sin(\phi)+\rho\sin(\theta)\sin(\phi)\rho\cos(\phi)}{\rho^2} =$$

$$\cos(\theta)\sin^2(\phi)\sin(\theta) + \sin(\theta)\sin(\phi)\cos(\phi) = DNE$$

Derivative and Integrals of Vector-Valued Functions

When you take the derivative or an integral of a vector-valued function, you do it component by component.

$$r(t) = \langle \tan t, \sec t, \frac{1}{t^2} \rangle$$
$$r'(t) = \langle \sec^2 t, \sec t \tan t, -\frac{2}{t^3} \rangle$$
$$\int r(t) dt = \langle -\ln|\cos t| + C_1, \ln|\sec t + \tan t| + C_2, -\frac{1}{t} + C_3 \rangle$$